

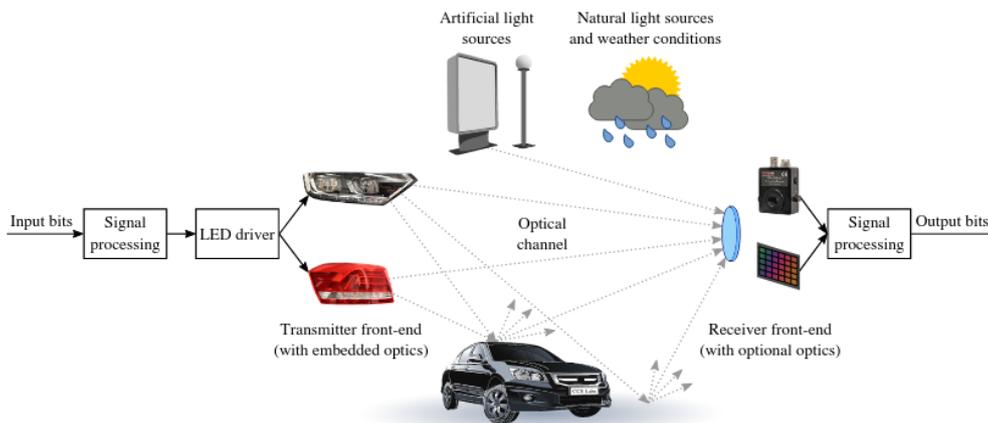
Master's Thesis

Modeling of Outdoor Vehicular Visible Light Communication Channel

Abstract

With the ever increasing demand of high speed connectivity, the typical Radio Frequency (RF) spectrum has already reached congestion level. In addition, the growing trend to improve road driving conditions through cooperative driving or Intelligent Transportation Systems (ITSs), which requires Inter-Vehicle Communication (IVC), is resulting in further dense utilization of already scarce RF spectrum. Recently, Vehicular Visible Light Communication (V-VLC) has emerged as a low cost, and secure technology for IVC, and has gain significant attention of the researchers and car manufactures.

Due to the Line-of-Sight (LOS) requirement, V-VLC is considered relatively secure, and flexible in spectrum reusability. Nevertheless, with all its advantages, outdoor Visible Light Communication (VLC) also pertains limitation due to distortion phenomena caused by the non-linear behavior of the Light Emitting Diodes (LEDs) (that can vary with material used), noise sources (i.e., thermal, quantization and shot), interference by ambient light sources (e.g., sunlight, streetlight, other cars, etc.), and light dispersion over distance, and environmental effects (such as rain, fog, snow, dust, smog).



Goals of the Thesis

The aforementioned distortive factors can be classified as channel impairments in VLC, and despite the growing interest in VLC, the literature on VLC channel modeling and characterization is rather limited. Most of the existing works are either on realistic channel measurements, which makes them very scenario specific, or they only consider very limited impairment factors for channel modeling. In this thesis, the first step is to analytically study the existing VLC channel models. Later, based on the analytical study following tasks should be completed to successfully conclude the thesis:

- Derive a detailed VLC channel model that considers as much impairment factors as possible.
- Implementation of the derived channel model in OMNeT++ for simulative evaluation, and for comparison with available studies on realistic VLC channel measurements.

Requirements

It will be helpful to have a basic understanding of *Telecommunication Networks*, *Network Simulation*, and *C++ or Python*. In case you are not familiar with these requirements, you will need to familiarize yourself during the thesis.